MASTER OF THE UNIVERSE

The goal of the game is to progress through all the evolutionary phases and become the "Master of the Universe" first by winning games of rock, paper, scissors. You start as a tadpole, then with each game of rock, paper, scissors you win you move up to the next stage, if you lose you move back one. The order is Tadpole > Frog > Monkey > King > Master of the Universe. You can only play rock paper scissors with someone that is at the same stage as you, and you should embody physically what stage you are (tadpole swims, frog hops, monkey dangles their arms, king holds their crown) so you can match up with others at your stage.

RIDE THAT PONY

Here's a video that will help. Everyone playing stands in a circle facing the center, like a dance circle. One person is in the center pantomiming riding the pony. Everyone in the circle sings the song while clapping "Come on Center Person's Name ride that pony! Come on Center Person's Name ride that pony! Come on Center Person's Name ride that pony! This is how we do it! Front front front that pony, side side side that pony, back back that pony! This is how we do it!" During the front/side/back part, the pony rider chooses someone in the circle and dances with them, that person then is in the center for the pony ride.

GRAND OLD DUKE OF YORK

Everyone stands in a circle and says the poem "The Grand Old Duke of York" together, each time getting louder, faster, and more energetic. Starting at a whisper, getting to a yell. The Grand Old Duke of York/ He had a thousand men/ He marched them up a hill and marched them down again/ 'Cause when you're up you're up/ And when you're down you're down/ But when you're only halfway up you're neither up or down *clap*. For the first two lines, everyone has their hands low, bouncing them to the beat. Then when you say up, you put your hands up, and when you say down, you put your hands down. When you say halfway you put your hands halfway up.

KNIFE THROWING

This game has a few variations, including using ninja throwing stars. Everyone stands in a circle, the person that starts it (often the teacher) pantomimes a knife that they will be throwing. The starter makes eye contact with someone in the circle and "throws" the knife at them. The other player "catches" the knife by clapping their hands together, as if to stop it in midair in a way that wouldn't cut them. They then throw it another person, making eye contact, and it keeps going. At any point the teacher can add a ball, a baby, a cat, or another knife to be thrown. Everyone should handle the objects logically (you wouldn't throw a baby the same as you throw a knife).

PIZZA MAN

This one has everyone stand in a circle with a leader in the middle of the circle. The game then is a call and response, with the leader doing the call and an action that represents the job/person/object being talked about and everyone else repeating the line for the response and the actions. Starting with the lyrics:

Hey oh bo diddley bop (response)/ I've got to get back to my block (response)/ With a pizza in my hand (response)/ I'm gonna be a pizza man (response)/ Pizza man (response). You then repeat the same structure replacing pizza man with any other object/person/job that

has 3 syllables. Example:

Hey oh bo diddley bop (response)/ I've got to get back to my block (response)/ With this basketball in my hand (response)/ I can be Michael Jor-dan (response)./ Michael Jor-dan (response)/ Pizza Man (response).

Before the next verse, you run back down the ones you have said, ending with Pizza man, like I included in the second verse example.

HOT SPOT

Everyone stands in a circle, one person starts singing any song in the center. Everyone in the circle then sings along or supports in some other way. At any point someone can tap out the person in the middle and start another song, it can be related or not. Repeat until everyone is warm.

BUNNY BUNNY

This one involves either two or three chants, however many you want. Everyone stands in a circle clapping to a beat. It's easier to see it done than read about it, so watch it here. The starter makes eye contact with someone and says "bunny, bunny, bunny, bunny" while doing a hand movement like you were making little bunny ears. The people on either side of the person that has received the "bunny bunny" start jumping and saying "tooki, tooki, tooki, tooki".

Depending on how many people you have, you can also include another chant that the people next to the "tooki, tooki"-ers chant, which is "ding dong ding dong ding dong" while pantomiming pulling down a big rope, like you're making church bells ring. The "bunny bunny"-er passes the bunny bunny by making eye contact and clearly channeling the bunny bunny at a new person in the circle.

LET ME SEE YOUR...

Everyone stands in the circle with one person in the middle. The middle person starts by leading the chant "Let me see your THING/ I said let me see your THING/ Please! Let me see your THING/ Ah oo ah ah/ ah oo ah ah/ ah oo ah ah/ one more time now (3 claps during this verse)/ ah oo ah ah/ ah oo ah ah/ ah oo ah ah.

The thing is different each verse, it can be anything, but the person in the middle needs to physicalize the thing during the "ah oo ah ah" parts with a little dance or movement. So you might do "Let me see your penguin" and do a waddle to physicalize it. Once a verse is over anyone can enter the circle and do a new thing and movement, there shouldn't be dead space in the circle.

CZECHOSLOVAKIA

A chant/ clapping game. Everyone stands in a circle, and the clap beat goes clap/hit thighs/clap/ arms out to clap with your neighbors hands. Everyone says the rhyme, starting quiet and getting louder and faster.

Czechoslovakia boom sha boom/ Yugoslavia boom sha boom

Whose got the rhythm in their hands? (everyone claps)/ We've got the rhythm in our hands. (claps)

Whose got the rhythm in their feet? (everyone stomps)/ We've got the rhythm in our feet. (stomps)

Whose got the rhythm in their eyes? (point up and woo)/ We've got the rhythm in our eyes. (point and woo).

Whose got the rhythm in their hips? A one a two a three (shaking hips to beat)/ We've got the rhythm in our hips! A one a two a three (shaking hips to beat).

Repeat!

DO YOU LIKE YOUR NEIGHBOR?

Everyone stands in a circle, with a leader in the center to ask the question "Do you like your neighbor?" to people in the circle randomly. If someone answers "yes I like my neighbors" the people on either side of them have to switch spots, quickly. If they answer "No I don't like my neighbors" then they have to say what they do like. For example "No, I don't like my neighbors, but I like anyone who has a birthday this month." And everyone who has a birthday this month has to change spots.